



Republic of the Philippines
Department of Education
REGION X
DIVISION OF CAGAYAN DE ORO CITY



Office of the Schools Division Superintendent

January 18, 2022

DIVISION MEMORANDUM


No. 22, s. 2022

**THE USE OF ANDROID-BASED ELECTRONIC SELF-LEARNING MODULES AND
DIGITIZATION OF GAMIFIED RESOURCES WEBINAR SESSION 1**

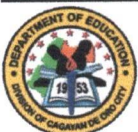
To:

CID and SGOD Chief Education Supervisors
All Concerned SGOD and CID Personnel
All Public Elementary and Secondary Heads
All Public Elementary and Secondary Teachers

1. In accordance with Regional Memorandum No. 24, s.2022, the field is hereby informed on the webinar session about the use of android-based electronic self-learning modules and digitization of gamified resources, which can be accessed through this link: <https://bit.ly/3rtSdx3>
2. All teachers are encouraged to view the aforementioned webinar session to learn strategies for gamifying existing resources through engaging and compelling application-based resources that learners and teachers can use regardless of the mode of instruction.
3. In adherence to Equal Opportunity Principle (EOP), inclusive and fair treatment shall be accorded to all participants regardless of disability, sexual orientation, gender, age, religion and ethnicity.
4. For guidance and compliance.


DR. ALICIA E. ANGHAY, CESO VI
Asst. Schools Division Superintendent
Officer-In-Charge
Office of the Schools Division Superintendent

Enclo.: As stated
Reference: RM 24, s.2022
To be indicated in the Perpetual Index
under the following subjects:
Curriculum and Instruction
e-SLM
Jdp/electronic SLMs
1-18-22



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Republic of the Philippines
Department of Education
REGION X - NORTHERN MINDANAO

AP 250
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DTS: 22/69882

Joel Refane
Kindly draft a
memo on
our file. Thanks

Office of the Assistant Regional Director

January 12, 2022

REGIONAL MEMORANDUM

No. 24, s. 2022

**THE USE OF ANDROID-BASED ELECTRONIC SELF-LEARNING
MODULES AND DIGITIZATION OF GAMIFIED RESOURCES
WEBINAR SESSION 1**

To: Schools Division Superintendents
All Others Concerned

1. About OUA Memorandum No. 00-0122-0026 from Undersecretary Alain del B. Pascua, DepEd Central Office, through the Information and Communications Technology Service-Educational Technology Unit (ICTS-EdTech), will be conducting a webinar session titled **The Use of Android-based Electronic Self-Learning Modules and Digitization of Gamified Resource** on January 15.
2. The training will provide strategies on how to gamify existing resources using engaging and compelling application-based resources that learners and teachers will benefit from in any learning environment.
3. This activity offers an open registration. The sessions will be aired on the following social media accounts:
 - a. <https://www.facebook.com/depededtech>
 - b. <https://www.youtube.com/c/EducationalTechnologyUnit>
(YouTube)
4. Attached is the unnumbered Memorandum for reference.



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5. For questions, concerns, and clarifications, please contact Mr. Mark Anthony C. Sy, head of the ICTS-Educational Technology Unit (Edtech), at mark.sy002@deped.gov.ph.

6. For information and compliance.

DR. VICTOR G. DE GRACIA JR., CESO V
Assistant Regional Director
Officer-in-Charge
Office of the Regional Director

ATCH.: As stated

* The Use of Android-based Electronic Self-Learning Modules
and Digitization of Gamified Resource

ICT/ralph



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Republika ng Pilipinas
Kagawaran ng Edukasyon
Tanggapan ng Pangalawang Kalihim

OUA MEMO 00-0122-0026
MEMORANDUM
07 January 2022

For: **Regional Directors**
Schools Division Superintendents
Regional and Division Information Technology Officers
School Heads/Principals
School ICT Coordinators
Teachers Concerned

Subject: **THE USE OF ANDROID-BASED ELECTRONIC**
SELF-LEARNING MODULES AND DIGITIZATION OF
GAMIFIED RESOURCES (WEBINAR SESSION #1)

The Office of the Undersecretary for Administration (OUA), through the Information and Communications Technology Service-Educational Technology Unit (ICTS-EdTech), continuously innovates and defines learning by developing solutions that will maximize the use of ICT in instruction. A print-based module is constructive to guide learners in understanding concepts with the different needed competencies for a particular quarter or period. However, this will require human resources and numerous paper materials, which is not Earth-friendly. Using emerging technology and software solutions, the ICTS-EdTech converted the ready-to-print quality assured Self-Learning Modules (SLMs) into an Android-based format that is cost-efficient and easy to deploy.

The ICTS-EdTech will be conducting a webinar session on 15 January 2022, from 9:00 am to 12:00 noon (see Annex A for detailed program guide), regarding the maximum use of the Android-based electronic self-learning module, which is downloadable at the DepEd Commons. In addition, the training will provide how to gamify existing resources using application-based resources that are engaging and compelling that learners and teachers will benefit from in any learning environment.

This activity offers an open registration. The sessions will be aired on the following social media accounts:

<https://www.facebook.com/depededtech> (Facebook)
<https://www.youtube.com/c/EducationalTechnologyUnit> (YouTube)

Office of the Undersecretary for Administration (OUA)

[Administrative Service (AS), Information and Communications Technology Service (ICTS), Disaster Risk Reduction and Management Service (DRRMS), Bureau of Learner Support Services (BLSS), Baguio Teachers Camp (BTC), Central Security & Safety Office (CSSO)]

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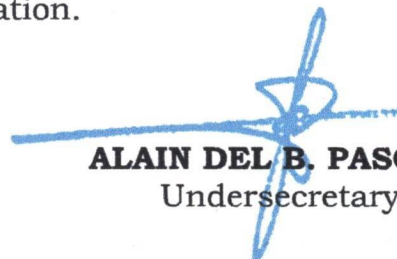
Scan this QR Code to view
Videos and Magazines
of Major Programs




Certificates of Participation will be provided through the DepEd Professional Development-Learning Management System (PD-LMS) and shall receive a Certificate of Recognition (National Certificate).

For questions, concerns, and clarifications on this subject, please contact Mr. Mark Anthony C. Sy, Head of the ICTS-Educational Technology Unit (EdTech), through email at mark.sy002@deped.gov.ph .

For information and widest dissemination.


ALAIN DEL B. PASCUA
Undersecretary



Annex A: Program Guide

Time	Topic	Speaker
9:00 – 9:15 am	Preliminaries 1. National Anthem 2. Opening Prayer 3. Welcome Remarks 4. Objectives of the Activity	Dir. Abram Y.C. Abanil Maria May Sevilla
9:15 – 10:00 am	Training Proper 1. Demonstration of access and login using DepEd Commons 2. Demonstration of proper download and installation 3. Tip and Tricks using the App	Sara Jane C. Sarino Sherwin G. Lomeda
10:00 – 11:30 am	Demonstration and Hands-on Activity Gamification Application	Mark Anthony C. Sy
11:30 – 11:40 am	Raffle	Ariel Delos Santos
11:40 am – 12:00 noon	Closing Program 1. Reminders 2. Closing Remarks	Rainier G. De Jesus Usec. Alain Del B. Pascua



Annex B: List of Available eSLM Android Version at DepEd Commons

Key Stage 1

Grade Level	First Quarter	Second Quarter	Number of APPS
Kinder	Week 1-10	Week 1-10	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 1	AP	/	/	2
	ARTS	/	/	2
	ESP	/	/	2
	FIL	X	/	1
	HEALTH	/	/	2
	MATH	/	/	2
	MTB-MLE	/	/	4
	MUSIC	/	/	2
	PE	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 2	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	3
	MTB-MLE	/	/	3
	MUSIC	/	/	2
	PE	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 3	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	4
	MTB-MLE	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2



Key Stage 2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 4	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	EPP	/	/	4
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 5	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	EPP	/	/	4
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	4
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 6	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2
	TLE	/	/	4



Key Stage 3

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 7	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2
TLE	X	X	0	

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 8	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	3
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2
TLE	X	X	0	

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 9	AP	/	/	2
	ARTS	X	X	0
	ENG	X	X	0
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	X	X	0
	MATH	/	/	3
	MUSIC	X	X	0
	PE	X	X	0
	SCI	/	/	2
TLE	X	X	0	



Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Grade 10	AP	/	/	2
	ARTS	/	/	1
	ENG	/	/	2
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	1
	MATH	/	/	2
	MUSIC	/	/	1
	PE	/	/	1
	SCI	/	/	2
	TLE	X	X	0
	MAPEH	/		1

* Please take note that MAPEH Q1 is used for Music, Arts, PE, and Health due to few numbers of modules.

Key Stage 4

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Core Subjects	21st Century Literature from the Philippines and the World	/	/	2
	Contemporary Philippine Arts from the Regions	/	/	2
	Disaster Readiness and Risk Reduction	/	/	2
	Earth and Life Science	/	/	3
	Earth Science	/	/	2
	General Mathematics	/	/	4
	Komunikasyon at Pananaliksik sa Wika at Kulturang Pilipino	/	/	3
	Media and Information Literacy	/	X	1
	Oral Communication	/	/	2
	Pansariling Kaunlaran	/	/	2
	Physical Science	/	/	2



Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
Applied Subjects	Empowerment Technologies	/	/	2
	Filipino sa Piling Larang-Akademik	/	/	1
	Filipino sa Piling Larang-Isports	/	/	2
	Filipino sa Piling Larang-Teknikal Bokasyonal	/	/	2
	Filipino sa Piling Larang-Sining	/	/	1
	Inquiries, Investigation, and Immersion	/	/	1
	Entrepreneurship	/	/	1
	Practical Research 1	/	/	1
	Practical Research 2	/	/	1

Total Number of Android Version eSLM

Grade Level	Number of Apps
Kinder	2
Grade 1	19
Grade 2	22
Grade 3	24
Grade 4	24
Grade 5	26
Grade 6	24
Grade 7	20
Grade 8	21
Grade 9	11
Grade 10	17
Senior High School	37
Total	247



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